

Ying WANG

POLYHEDRON

String Quartet

Ying WANG

POLYHEDRON

String Quartet

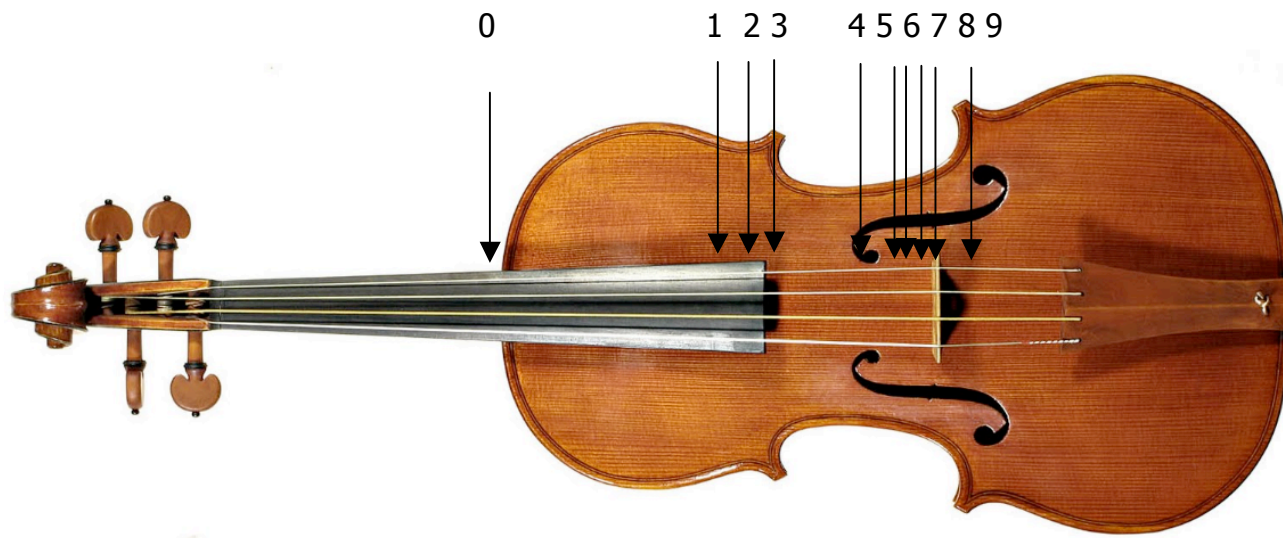
commissioned by Villa Musica
co-commission Herrenhaus Edenkoben

Première at the Edenkoben Herrenhaus 04. April, 2013

Explanation for Notation

The Bow

Position: The bow touching points are marked in 10 different places on the strings. They have been numbered 0 to 9 - each number referring to a place (see the position below).



- 0: middle of the fingerboard
a toneless, flat, lifeless noise created by rubbing the bow continuously flat on the strings. The bow must quite constantly cause and the strings to vibrate
- 1: molto sul tasto
bow on the fingerboard, producing a flux of high light partials
- 2: sul tasto
- 3: poco sul tasto
- 4: ordinary
- 5: poco sul ponticello
- 6: sul ponticello
- 7: molto sul ponticello
bow directly at the bridge, producing a flux of high light partials
- 8: on the bridge :
a toneless, airy sound created by bowing directly on the bridge while covering the strings. The bow pressure and the speed of the bow must be sensitively balanced to obtain a direct and audible result
- 9: behind the bridge
play directly behind the bridge with bow or

Bow Pressure



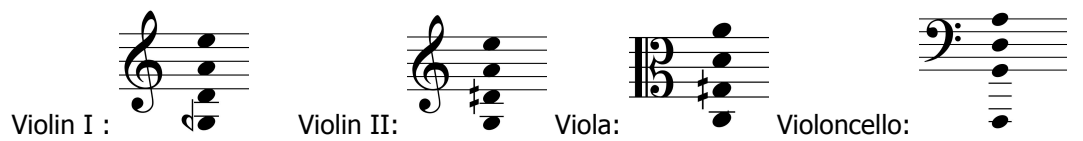
The quadrate notehead point out the pressure for the bow, from level +1, +2 and +3

- +1. more pressure on the strings, the sound should be with noise
- +2. heavy pressure, the sound should be rough and rude
- +3. extreme pressure on the strings, the bow moving slowly. The sound should be dry and rattling, pitch is an irrelevant factor here

Abbreviations

vib.	vibrato
non vib.	non vibrato
flaut.	flautando
crini	use hair of bow to perform

Scodatura



Symbols

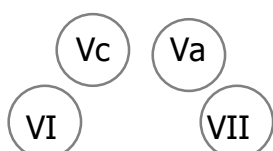
- fingernail pizzicato, bartok pizzicato; that is also for double strings
- triangle notehead expressed as highest pitch
- all tremolos are unmeasured. perform as fast as possible
- Dal niente/al niente: "from nothing / to nothing", a crescendo that rises slowly from nothing / a decrescendo that fades until nothing
- mute, dampen. silently dampen all other strings such that they are prevented from vibrating
- String Clef: it indicates the string on which an action is to be performed. The four spaces between the lines in the staff are assigned to strings I to IV, from top to bottom.
- Bow string Clef for touching points, position of the bow



Text

microtone notation: C, 3/4 flat D, (1/2)flat D, 1/4 flat D, D, sharp 1/4 D, (1/2)sharp D, 3/4 sharp D, E

Set up



Duration ca. 12 minutes

POLYHEDRON

String Quartet

♩ = 64

Bow

Violin I

Violin II

Viola

Violoncello

⑥

Bow

Vln. I

Vln. II

Vla.

Bow

Vc.

Sounding

POLYHEDRON

2

♩ = 80

11

Bow

Vln. I

Sounding

Bow

Vln. II

Bow

Vla.

Bow

Vc.

Sounding

IV \oplus
press +1

pp *f*

I
II
III
ricochet

ff

\oplus
press +1

pp *f*

ricochet

ff

I
II
III
IV

pp *mf* *pp* *mf*

press II \oplus
III +1 \rightarrow +3

ff *fff*

vib.

IV

mf *ppp* *p* *mf* *sfz*

II
III

sfz

15

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

Sounding

arco.

sfz

ricochet

ff

pizz. II

arco.

p *pp* *ff*

8^{va}

\oplus

press +3 \rightarrow +1

ff *pp*

arco. IV

ff *ppp*

I
II

sfz

20 $\text{♩} = 64$

Bow

Vln. I *sfz* *pppp* III IV *p* *pp* *fff*

Sounding

Bow

Vln. II *ff* arco. *pppp* *mf* *pp* *fff* IV III

Sounding

Bow

Vla. *ff* c.l.t. flaut. *ppp* *pp* *ppp* Harm.on II *p* *pp* *fff* +1 +3 press

Sounding

Bow

Vc. *f* *ppp* *fff* I II III

24 $\text{♩} = 80$

Bow

Vln. I *ff* *mf* ricochet

Vln. II *ff* *sfz* ricochet pizz.

Bow

Vla. *pp* *mf* *pp* *ff* *mf* *pp* +1 III IV

Bow

Vc. *p* *ppp* *sfz* I "seagull effect" II finger nail scrape *mf* 8va

POLYHEDRON

4

28

♩ = 64

Score for measures 28-32. Includes parts for Bow, Vln. I, Vln. II, Sounding, Vla., and Vc. with various performance instructions such as *arco.*, *flaut.*, *ord.*, *pizz.*, *vib.*, and dynamic markings like *mf*, *pp*, *ff*, *f*, *p*, *sfz*.

33

♩ = 80

Score for measures 33-37. Includes parts for Bow, Vln. I, Vln. II, Sounding, Vla., and Vc. with various performance instructions such as *arco.*, *ord.*, *press*, and dynamic markings like *ppp*, *ff*, *f*, *pp*, *mf*, *pp*, *fff*.

Musical score system 1 (measures 37-40).

- Bow** (Violin I): Measures 37-40. Dynamics: *ff*, *mf*, *pp*, *p*, *mf*, *ff*, *mf*, *ff*. Includes fingerings II, III and a circled question mark.
- Vln. I**: Same as Bow.
- Bow** (Violin II): Measures 37-40. Dynamics: *pp*, *mf*, *pp*, *mf*, *pp*, *sim.*, *f*, *pp*, *mf*, *p*, *f*, *mf*.
- Vln. II**: Same as Bow.
- Bow** (Viola): Measures 37-40. Dynamics: *pp*, *sfz p*, *sfz p*, *sfz p*, *sfz p*, *sfz p*, *sfz p*, *sfz p*, *sfz f*, *mf*. Includes fingerings I, II.
- Vla.**: Same as Bow.
- Bow** (Violoncello): Measures 37-40. Dynamics: *ff*, *sfz*, *mf*, *pp*, *ff*, *mf*, *ff*. Includes techniques: *ricochet*, *arco. III*, and fingerings II, III.
- Vc.**: Same as Bow.

Musical score system 2 (measures 41-44).

- Bow** (Violin I): Measures 41-44. Tempo markings: ♩ = 64, ♩ = 80, ♩ = 64. Dynamics: *f*, *ppp*, *ff*, *pp*, *f*. Includes technique: *press +1*.
- Vln. I**: Same as Bow.
- Bow** (Violin II): Measures 41-44. Dynamics: *pp*, *mf*, *pp*, *sffz*, *ff*, *mf*, *f*, *pp*. Includes techniques: *vib.*, *arco. III*, *Harm. on II*, and fingerings I, II, III.
- Vln. II**: Same as Bow.
- Sounding**: Measures 41-44.
- Bow** (Viola): Measures 41-44. Dynamics: *pp*, *p*, *sffz*, *pp*, *mf*. Includes technique: *arco.*
- Vla.**: Same as Bow.
- Bow** (Violoncello): Measures 41-44. Dynamics: *p*, *mf*, *pp*, *f*, *p*, *ppp*, *pp*. Includes techniques: *IV*, *III*, *I*, and *"seagull effect"*.
- Vc.**: Same as Bow.

6

45

Score for measures 45-48. Instruments include Bow, Vln. I, Sounding, Vln. II, Vla., Sounding, VC., and Sounding. Dynamics range from *pp* to *ff*. Includes markings for flaut. IV, ricochet, and ord. IV.

49

Score for measures 49-52. Instruments include Bow, Vln. I, Sounding, Vln. II, Sounding, Vla., Sounding, VC., and Sounding. Dynamics range from *pp* to *ff*. Includes markings for flaut. III, arco., and various fingerings.

52

This block contains the musical score for measures 52 through 55. It features five staves: Violin I, Violin II, Sounding, Viola, and Violoncello. The Violin I part starts with a *ff* dynamic, followed by a *pp* section, and ends with a *ff* section. The Violin II part begins with *ppp*, moves to *ff*, and includes a *sfz* dynamic. The Viola part has *sfz* and *pp* dynamics. The Violoncello part starts with *pp* and ends with *ff*. The score includes various performance instructions such as *II*, *III*, *IV*, *flaut.*, *press +1*, *ord.*, *pizz.*, and *III*.

56

♩ = 80

This block contains the musical score for measures 56 through 60. It features five staves: Violin I, Violin II, Sounding, Viola, and Violoncello. The Violin I part starts with *ff*, moves to *mf*, and ends with *pp*. The Violin II part has *ff* and *sfz* dynamics. The Viola part includes *ff*, *pp*, and *mf* dynamics. The Violoncello part has *ff*, *f*, *p*, and *ff* dynamics. The score includes performance instructions such as *press +1*, *slow glissando*, *I flaut.*, *II*, *III*, *IV*, *flaut.*, *release*, and *bow moving between 0 to 2*.

POLYHEDRON

8

♩ = 108

60

Bow

Vln. I

Vln. II

Bow

Vla.

Bow

Vc.

ff

pp

mf

f

sfz

p

f

sfz

ff

sfz

f

ff

sfz

ord.

flaut.

press

press I +2

II

ff

64

♩ = 64

Bow

Vln. I

Bow

Vln. II

Sounding

Bow

Vla.

Bow

Vc.

Sounding

ff

sfz

press +2

ord.

pizz.

sfz

sfz

sfz

sfz

sfz

sfz

ff

sfz

ff

sfz

ff

sfz

press

press +2

IV

pizz.

ff

sfz

ff

sfz

press arco.

press II +2

III

pizz.

f

sfz

mf

f

ff

sfz

pizz.

pizz.

pizz.

68

Bow

Vln. I

Sounding

Bow

Vln. II

Bow

Vla.

Sounding

Bow

Vc.

Sounding

II pizz. I

press +1 +3

ff sfz pp ff ff

pizz. arco. vib. non.vib.

f ff pp p mf

72

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

Sounding

press +1 release

press +1

mp ff

pppp mf pp ppp

pppp mf pp ppp

ppp p pp 5ppp 5 p ff p 5 pp

II III

pppp mf pp ppp

flaut.

♩ = 54

POLYHEDRON

10 77 $\text{♩} = 80$

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

II
III
IV flaut.

sfz *mf* *pp* *sfz*

pppp *mf* *ppp*

pp *sfz* *pp* *arco. flaut.* *mf* *pp* *pp* *flaut.*

mf *pp* *ff*

80 $\text{♩} = 64$ *accel.*

Bow

Vln. I

Sounding

Bow

Vln. II

Sounding

Bow

Vla.

Bow

Vc.

II

p *f* *p* *f* *pp* *mf*

mf *p* *pp* *mf*

sfz *pp* *sfz* *press* *sim.*

f *ff* *mf* *sfz* *f* *sfz* *f* *sfz* *f* *sfz* *f* *sfz* *f* *sfz* *f*

83 $\text{♩} = 54$ $\text{♩} = 80$

Bow

Vln. I

Sounding

Bow

Vln. II

Bow

Vla.

Bow

Vc.

Sounding

87

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

Sounding

12

90

Bow
 Vln. I *ff mp f mf p pp*
 Bow
 Vln. II *ffz pp ff mf pp*
 Bow
 Vla. *ff pp mf pp < f pp f pp < f ppp*
 Bow
 Vc. *pp*
 Sounding

94

Bow
 Vln. I *pp p mf f mf sfz sfz mf*
 Bow
 Vln. II *p⁵ mf⁵ f⁵ sfz ff ff f*
 Bow
 Vla. *mf sfz ff*
 Bow
 Vc. *f ff mf f ff*
 Sounding

98

Bow

Vln. I

arco. 6 6

mf ff mf f mf

Bow

Vln. II

sfz

ord. ff mf ff

Bow

Vla.

vib. non.vib. mf ff mf

Bow

Vc.

mf ff mf ff mf

101 ♩ = 64

Bow

Vln. I

sim. press 0 +2 +1 ord. 0 press +2 pp

Sounding

Bow

Vln. II

press +1 +3 +2 +1

Bow

Vla.

press +1 +2 ord. 3 ff pp

Bow

Vc.

3 ff ff f ff mf

Sounding

14

104

♩ = 96

Score for measures 104-107. Instruments: Bow, Vln. I, Vln. II, Vla., Vc., Sounding.

Vln. I: *ff*, *sffz*, *p*, *f*, *p*

Vln. II: *ff*, *sffz*, *pp*, *mf*, *pp*, *f*, *pp*, *f*, *p*

Vla.: *ff*, *sffz*, *p*, *pp*, *mf*, *pp*, *f*, *p*

Vc.: *p*, *pp*, *mf*, *pp*, *sfz*, *mf*, *pp*

Performance markings include *arco.*, *ord.*, *press +1*, and various fingering numbers (3, 5, 6, 7).

♩ = 54

108

Score for measures 108-111. Instruments: Bow, Vln. I, Vln. II, Vla., Vc., Sounding.

Vln. I: *pp*, *fff*, *sffz*, *pp*

Vln. II: *pp*, *fff*, *sffz*, *pp*, *mf*

Vla.: *pp*, *fff*, *sffz*, *sffz*, *pp*

Vc.: *ff*, *fff*, *sffz*, *fff*, *sffz*

Performance markings include *1/3 crini* and fingering numbers (5, 3, 4).

112

Musical score for measures 112-116. The score is in 4/4 time and features five staves: Bow, Vln. I, Vln. II, Vla., and Vc. The Vln. I and Vln. II parts include fingerings (I-IV) and dynamic markings such as *mf*, *mp*, *pp*, *f*, and *sfz*. The Vc. part includes dynamic markings *pp*, *p*, *mf*, and *ff*. The Bow part includes dynamic markings *mf*, *mp*, *pp*, *mf*, and *pp*. The Vla. part includes dynamic markings *mf*, *pp*, *mf*, *pp*, *f*, *sfz*, and *pp*. The Vc. part includes dynamic markings *pp*, *mf*, *p*, *mf*, *ff*, and *p*. The score includes various musical notations such as slurs, accents, and dynamic hairpins.

117

Musical score for measures 117-121. The score is in 4/4 time and features five staves: Bow, Vln. I, Vln. II, Vla., and Vc. The Vln. I and Vln. II parts include fingerings (I-IV) and dynamic markings such as *f* and *pp*. The Vc. part includes dynamic markings *mf*, *sfz*, *mf*, *pp*, *mf*, and *pp*. The Vla. part includes dynamic markings *mf*, *pp*, *ff*, *pp*, *mf*, *mf*, and *pp*. The Bow part includes dynamic markings *mf*, *pp*, *mf*, and *pp*. The score includes various musical notations such as slurs, accents, and dynamic hairpins. A "mute practice" section is indicated for the Vln. I and Vln. II parts in measures 119-121, with a dynamic marking of *pppp*.

POLYHEDRON

16

121

Bow

Vln. I

Vln. II

Vla.

Vc.

arco.

pp

pppp

pp

ppp

pp

ppp

pppp

pp

mf

pp

pizz.

mf

(pizz.)

pp

mf

arco.

pp

mf

arco. flaut.

ppp

mf

pp

mf

6

3/4

3/4

3/4

3/4

125

Bow

Vln. I

Vln. II

Sounding

Vla.

Bow

Vc.

mp

p

pp

mf

pp

mf

pp

p

ff

pp

pp

pp

press +1

ff

pp

pp

pp

(1/2 *tasto*)

pp

pizz.

sfz

3

3

♩ = 64

3/4

3/4

3/4

3/4

3/4

3/4

3/4

3/4

3/4

129

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

arco.

mf *f* *pp* *mf* *sfz* *pp* *mf*

mf *pp* *mf* *sfz* *pp* *f*

p *f* *pp* *mf*

131

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

Sounding

$\text{♩} = 96$

p *pp* *f* *pp* *f* *mf* *ff*

pp *mf* *f* *pp* *pp* *f* *sfz*

pp *f* *pp* *pp* *f*

pp *mf* *pp* *f* *f* *ff*

134

Bow

Vln. I

ord. 5

5:4♩

ff

Bow

Vln. II

5 6 6 6 7

pp *f* *mf* *pp* *mf* *fff*

Bow

Vla.

5:4♩ 5:4♩ 5:4♩ 5:4♩ 5:4♩ 5:4♩ 5:4♩

ff *mf* *fff*

press +1

Bow

Vc.

5

II III

5:4♩ 5:4♩ 5:4♩ 5:4♩

III IV

5:4♩ 5:4♩

pp *f* *ff* *mf* *fff*

137

Bow

Vln. I

♩ = 64

senza sord.

pp *ff* *pp* *ff* *p* *ff*

Vln. II

pp *ff* *pp* *ff* *p* *ff*

Vla.

pp *ff* *pp* *ff* *pp* *ff*

Vc.

pp *ff* *mp* *sfz* *mf* *ff* *sfz* *f*

pizz. >

press arco. +1

142

Bow

Vln. I

pp *ff* *mf* *f* *pp* *p*

Bow

Vln. II

pp *ff* *5:4* *ff* *mf* *pp*

Bow

Vla.

pp *ff* *pizz.* *sfz* *sfz* *f* *mf* *sfz*

Bow

Vc.

ff *f* *ord.* III *IV* *mf* *pp*

145

$\bullet = 96$ $\bullet = 64$ rit. p.a.p.

Bow

Vln. I

f *mf* *ff* *mf* *f* *p* *f*

Bow

Vln. II

ff *pp* *f* *p* *f* *p*

Bow

Vla.

ff *ff* *pizz. s* *f* *p* *f*

Bow

Vc.

ff *ff* *pp* *f* *pp*

Sounding

POLYHEDRON

20

148

♩ = 54

♩ = 64

Score for measures 148-150. Instruments: Bow, Vln. I, Vln. II, Sounding, Vla., Vc.

Measure 148: Vln. I (*p*, *f*, *pp*), Vln. II (*f*, *p*, *f*, *pp*), Vla. (*p*, *f*, *pp*), Vc. (*mf*, *pp*, *ff*)

Measure 149: Vln. I (*ff*, *p*), Vln. II (*ff*, *p*, *mf*), Vla. (*mf*, *p*), Vc. (*mf*³, *sfz*)

Measure 150: Vln. I (*ff*), Vln. II (*ff*), Vla. (*sfz*), Vc. (*sfz*, *pizz.*)

151

Score for measures 151-154. Instruments: Bow, Vln. I, Vln. II, Vla., Vc.

Measure 151: Vln. I (*ff*, *mp*, *pp*), Vln. II (*p*, *f*, *pp*), Vla. (*ff*, *mp*, *f*), Vc. (*ff*, *mp*, *pp*)

Measure 152: Vln. I (*sfz*, *mf*), Vln. II (*p*, *mf*, *ff*), Vla. (*sfz*, *sfz*, *f*, *p*), Vc. (*sfz*, *mf*, *ff*)

Measure 153: Vln. I (*ff*), Vln. II (*ff*), Vla. (*f*, *p*), Vc. (*ff*)

Measure 154: Vln. I (*ff*), Vln. II (*ff*), Vla. (*ff*), Vc. (*ff*)

154 $\text{♩} = 80$

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

ff *mf* *ff* *fsp* *ff* *mf* *ff*

ppp *mf* *ff* senza sord. *pizz.* *arco.* *sfz* *sfz*

mf *f* *ff* *pizz.* *arco.* *8va* *pp*

fff *f* *ff* *I* *II* *press +3* *ff* *p*

159 $\text{♩} = 64$

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

press +2 *ff* *ord.* *sfz* *p* *ff*

arco. *mf* *ff* *mf* *ff* *arco.* *mf*

8va *mf* *ff* *pizz.* *sfz* *arco.* *f*

pizz. *ff* *sfz* *pizz.* *pizz.* *arco.* *f* *mp*

22

163

Musical score for measures 163-165. The score includes staves for Bow, Vln. I, Vln. II, Vla., and Vc. with various dynamics and articulations.

Bow: Measures 163-165. Dynamics: *ppp*, *mf*.

Vln. I: Measures 163-165. Dynamics: *ppp*, *mf*.

Vln. II: Measures 163-165. Dynamics: *ff*, *p*.

Vla.: Measures 163-165. Dynamics: *pp*, *mf*, *ff*, *mp*.

Vc.: Measures 163-165. Dynamics: *pp*, *p*, *mf*, *f*.

166

Musical score for measures 166-170. The score includes staves for Bow, Vln. I, Vln. II, Vla., and Vc. with various dynamics and articulations.

Bow: Measures 166-170. Dynamics: *ff*, *ff*, *mf*.

Vln. I: Measures 166-170. Dynamics: *ff*, *ff*, *mf*. Includes *pizz.* and *arco.* markings.

Vln. II: Measures 166-170. Dynamics: *mf*, *ff*, *mf*, *ff*.

Vla.: Measures 166-170. Dynamics: *ff*, *fff*, *ff*, *mf*, *ff*.

Vc.: Measures 166-170. Dynamics: *ff*, *mf*. Includes *palm* marking.

169 $\text{♩} = 54$

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

press +2

flaut.

arco.

fff

pppp

pp

ppp

ff

fff

ppp

flaut.

ppp

flaut.

ppp

174 $\text{♩} = 64$

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Vc.

pppp

mp

pp

mf

ppp

ppp

ppp

flaut.

p

flaut.

pp

Harm.on II

mp

pp

flaut.

III

IV flaut.

ppp

mf

POLYHEDRON

24

♩ = 64

(180)

Score for measures 180-183, measures 184-187, and measure 188.

Measures 180-183: Vln. I (mf, ff, mf, pp), Vln. II (mf, ff, ppp, pp), Vln. II (ricochet), Vln. II (III, pp, f), Vln. II (8va), Sounding (8va), Vln. I (ord., pp, ff, f, pp, ppp), Vln. I (sfz, p, f, pp), Vln. I (III, IV, flaut., ppp, ff, f, pp), Vln. I (ff, f), Vln. I (15va), Sounding (15va).

Measures 184-187: Vln. I (I, II, flaut., mf, pp), Vln. I (pizz., arco., f, sfz, p, ppp), Vln. I (pp, p), Sounding (15va), Vln. II (II, ppp, sfz, pp, ppp, mp, ppp, sfz, mf), Vln. II (pp), Sounding (15va), Vln. I (pizz., flaut., sfz, p), Vln. I (ord., mf, pp, mp), Vln. I (pp, mp), Sounding (15va), Vln. I (I, II, III, IV, f, pp, pp, mf, sfz, p), Vln. I (flaut., pp, mf), Vln. I (pp, mf).

Measure 188: Vln. I (flaut. arco., sfz, mf), Vln. I (III, pp, f), Vln. I (8va), Sounding (8va), Vln. I (arco. flaut., p, f, pp), Vln. I (ff, f), Vln. I (15va), Sounding (15va).

(184)

Score for measures 184-187, measure 188, and measure 189.

Measures 184-187: Vln. I (I, II, flaut., mf, pp), Vln. I (pizz., arco., f, sfz, p, ppp), Vln. I (pp, p), Sounding (15va), Vln. II (II, ppp, sfz, pp, ppp, mp, ppp, sfz, mf), Vln. II (pp), Sounding (15va), Vln. I (pizz., flaut., sfz, p), Vln. I (ord., mf, pp, mp), Vln. I (pp, mp), Sounding (15va), Vln. I (I, II, III, IV, f, pp, pp, mf, sfz, p), Vln. I (flaut., pp, mf), Vln. I (pp, mf).

Measure 188: Vln. I (flaut. arco., sfz, mf), Vln. I (III, pp, f), Vln. I (8va), Sounding (8va), Vln. I (arco. flaut., p, f, pp), Vln. I (ff, f), Vln. I (15va), Sounding (15va).

Measure 189: Vln. I (flaut., sfz, mf), Vln. I (III, pp, f), Vln. I (8va), Sounding (8va), Vln. I (arco. flaut., p, f, pp), Vln. I (ff, f), Vln. I (15va), Sounding (15va).

188

Bow

Vln. I

Bow

Vln. II

Vla.

Bow

Vc.

flaut.

ord.

mf *p* *pp* *mf* *p* *pp* *mf* *p* *pp*

mp *pp* *mf* *pp* *mf* *pp* *ppp*

sfz *sfz*

sfz *sfz*

ff *f* *ppp*

p *f* *pppp* *pp*

III
IV

II
III

192 ♩ = 80

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

arco. V sim.

vib.

pizz.

arco.

"seagull effect"

pp *f* *pp*

pp *pp* *ppp*

pp *mf* *sffz* *mf* *ppp*

ppp *f* *pp* *mf* *mp*

III
IV

II
III

II
III

III
II

POLYHEDRON

26

(195)

♩ = 64

♩ = 80

Score for measures 195-200. Instruments: Bow, Vln. I, Vln. II, Vla., Vc.

Measure 195: Vln. I starts with *pp* and *ff*. Vln. II has *ff*. Vla. has *ff*. Vc. has *ff*.

Measure 196: Vln. I has *ff*, *mp*, *ff*. Vln. II has *ff*. Vla. has *pp*. Vc. has *ff*.

Measure 197: Vln. I has *fff*. Vln. II has *mf*, *ff*. Vla. has *ff*. Vc. has *ff*.

Measure 198: Vln. I has *press +3*. Vln. II has *mf*, *ff*. Vla. has *press +1*. Vc. has *vib.*, *ff*, *fff*.

Measure 199: Vln. I has *pp*. Vln. II has *p*. Vla. has *press +1*. Vc. has *pizz.*, *ff*, *fffz*.

Measure 200: Vln. I has *pp*. Vln. II has *fff*. Vla. has *press +1*. Vc. has *arco.*

(198)

♩ = 64

Score for measures 198-203. Instruments: Bow, Vln. I, Vln. II, Vla., Sounding, Vc.

Measure 198: Vln. I has *ff*. Vln. II has *ff*. Vla. has *f*. Sounding has *f*. Vc. has *sfz*.

Measure 199: Vln. I has *mf*, *p*, *pp*. Vln. II has *mf*, *pp*. Vla. has *pp*. Sounding has *pp*. Vc. has *sfz*.

Measure 200: Vln. I has *f*, *sfz*, *f*. Vln. II has *mf*, *f*, *sfz*, *pp*. Vla. has *pp*. Sounding has *pp*. Vc. has *sfz*.

Measure 201: Vln. I has *pizz.*, *ricochet*. Vln. II has *mf*, *f*, *sfz*, *pp*. Vla. has *pp*. Sounding has *pp*. Vc. has *sfz*.

Measure 202: Vln. I has *f*. Vln. II has *mf*, *f*, *sfz*, *pp*. Vla. has *pp*. Sounding has *pp*. Vc. has *sfz*.

Measure 203: Vln. I has *f*. Vln. II has *mf*, *f*, *sfz*, *pp*. Vla. has *pp*. Sounding has *pp*. Vc. has *sfz*.

201

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

pizz. *sfz* *f* *pp* *ff*

arco. *s*

pizz. *sfz* *f* *ff*

arco. *s*

pp f *pp* *mf* *ff* *mf*

ff *mp* *pp* *sfz* *mf* *pp* *f*

204

Bow

Vln. I

Bow

Vln. II

Bow

Vla.

Bow

Vc.

pizz. *sfz* *arco.* *p* *pppp* *f* *ff* *pp*

pizz. *sfz* *mf* *arco.* *pp* *sfz* *15^{mo}*

p *pp* *mf* *sfz* *ppp* *7*

pp *ff* *mf* *pp* *mf* *sfz* *ricochet* *IV* *3* *pizz.* *sfz*

♩ = 64

28 207 ♩ = 80

Musical score for measures 207-210. The score includes staves for Bow, Vln. I, Sounding, Vln. II, Sounding, Vla., Bow, and Vc. The Vln. II staff features dynamic markings *ppp*, *p*, *pp*, and *ppp*. The Vc. staff includes markings for *flaut.*, *pp*, *ppp*, *pp*, and *ppp*. A circled measure number 207 is present at the beginning of the system. A circled measure number 210 is present at the end of the system. A circled measure number 211 is also present at the end of the system.

rit. p.a.p.

Musical score for measures 210-213. The score includes staves for Bow, Vln. I, Sounding, Vln. II, Sounding, Vla., Bow, and Vc. The Vln. I staff features dynamic markings *ppp* and *f*. The Vln. II staff features dynamic markings *mp* and *ppp*. The Vc. staff features dynamic markings *pp*, *mf*, and *ff*. A circled measure number 210 is present at the beginning of the system. A circled measure number 211 is present at the end of the system. A circled measure number 212 is present at the end of the system. A circled measure number 213 is present at the end of the system.

213 ♩ = 64

Musical score for measures 213-216. The score is in 4/4 time with a tempo of ♩ = 64. It features five staves: Bow, Vln. I, Vln. II, Vla., and Vc. The Vln. I part includes dynamic markings *sfz*, *mf*, *ff*, *pp*, *p*, and *mf*, along with a *press +2* instruction. The Vln. II part includes *f*, *mf*, *pp*, and *p*, with a *flaut.* instruction. The Vla. part includes *f*, *ff*, *pp*, *mf*, and *pp*, with a *press +2* instruction. The Vc. part includes *f*, *ff*, *f*, *mf*, and *pp*, with *press 0* and *press +3* instructions. Fingerings (5) and slurs are present throughout.

217

Musical score for measures 217-220. The score is in 4/4 time. It features five staves: Bow, Vln. I, Vln. II, Vla., and Vc. The Vln. I part includes *sfz*, *sfz*, *mf*, *sfz*, and *sfz*, with *ricochet* and *arco.* instructions. The Vln. II part includes *ff* and *pp*. The Vla. part includes *ff*, *p*, *pp*, *mf*, and *sfz*, with *flaut.*, *press +1*, and *ricochet* instructions. The Vc. part includes *pp*, *mp*, *pp*, *mf*, and *pp*, with *ord.* instructions. Fingerings (5) and slurs are present throughout.

POLYHEDRON

30

221

♩ = 54

Musical score for measures 221-224. The score includes staves for Bow, Vln. I, Vln. II, Vla., and Vc. Vln. I starts with a *mf* dynamic. Vln. II has a *ppp* dynamic. Vla. has a *mf* dynamic. Vc. has a *p* dynamic. The score features various musical notations including slurs, accents, and dynamic markings.

225

Musical score for measures 225-228. The score includes staves for Bow, Vln. I, Vln. II, Vla., and Vc. Vln. I has dynamics of *mf*, *pp*, and *mf*. Vln. II has dynamics of *mf*, *pp*, and *mf*. Vla. has dynamics of *sfz* and *sfz*. Vc. has dynamics of *pp* and *mf*. The score includes a key signature change to 8 flats and a time signature change to 4/4. It features complex musical notations such as slurs, accents, and dynamic markings.